## BEST AVAILABLE COPY

Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 **CLAIMS AS FILED - PART I OTHER THAN SMALL ENTITY** OR SMALL ENTITY (Column 1) (Column 2) TYPE **TOTAL CLAIMS** RATE FEE .RATE FEE BASIC FEE BASIC FEE 710.00 **NUMBER EXTRA** 355.00 **FOR** NUMBER FILED OR TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18=OR INDEPENDENT CLAIMS minus 3 = X80 =X40 =OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **OTHER THAN** CLAIMS AS AMENDED - PART II SMALL ENTITY **SMALL ENTITY** OR (Column 2) (Column 3) (Column 1) HIGHEST **CLAIMS** ADDI-ADDI-REMAINING NUMBER **PRESENT TIONAL** RATE TIONAL RATE **NDMENT PREVIOUSLY EXTRA AFTER FEE** FEE **AMENDMENT** PAID FOR Total Minus X\$9=X\$18=OR AME Minus Independent X80 =X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-NUMBER REMAINING **PRESENT** TIONAL RATE TIONAL RATE **PREVIOUSLY AFTER EXTRA** ENDMENT FEE FEE **AMENDMENT** PAID FOR Total Minus X\$18= X\$ 9= OR Independent Minus X40 =X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL **RATE TIONAL** RATE **PREVIOUSLY AMENDMENT AFTER EXTRA** PAID FOR FEE FEE AMENDMENT Minus Total \*\* X\$18=X\$ 9= OR Minus Independent X40 =X80 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT, FEE ADDIT. FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.